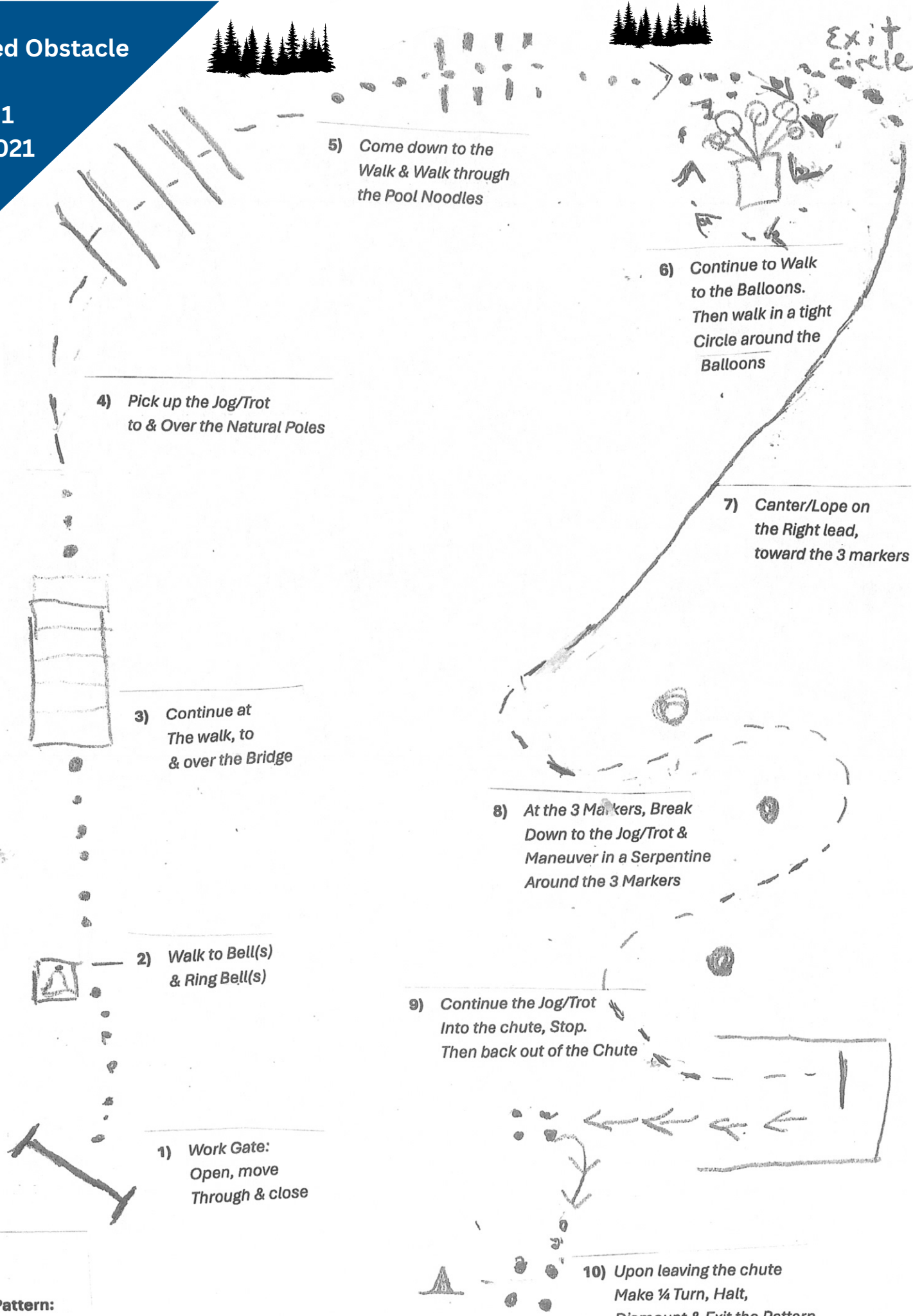


**Mounted Obstacle
Trail
Course 1
Class 7021**

Building + Judges



5) Come down to the Walk & Walk through the Pool Noodles

6) Continue to Walk to the Balloons. Then walk in a tight Circle around the Balloons

4) Pick up the Jog/Trot to & Over the Natural Poles

7) Canter/Lope on the Right lead, toward the 3 markers

3) Continue at The walk, to & over the Bridge

8) At the 3 Markers, Break Down to the Jog/Trot & Maneuver in a Serpentine Around the 3 Markers

2) Walk to Bell(s) & Ring Bell(s)

9) Continue the Jog/Trot Into the chute, Stop. Then back out of the Chute

1) Work Gate: Open, move Through & close

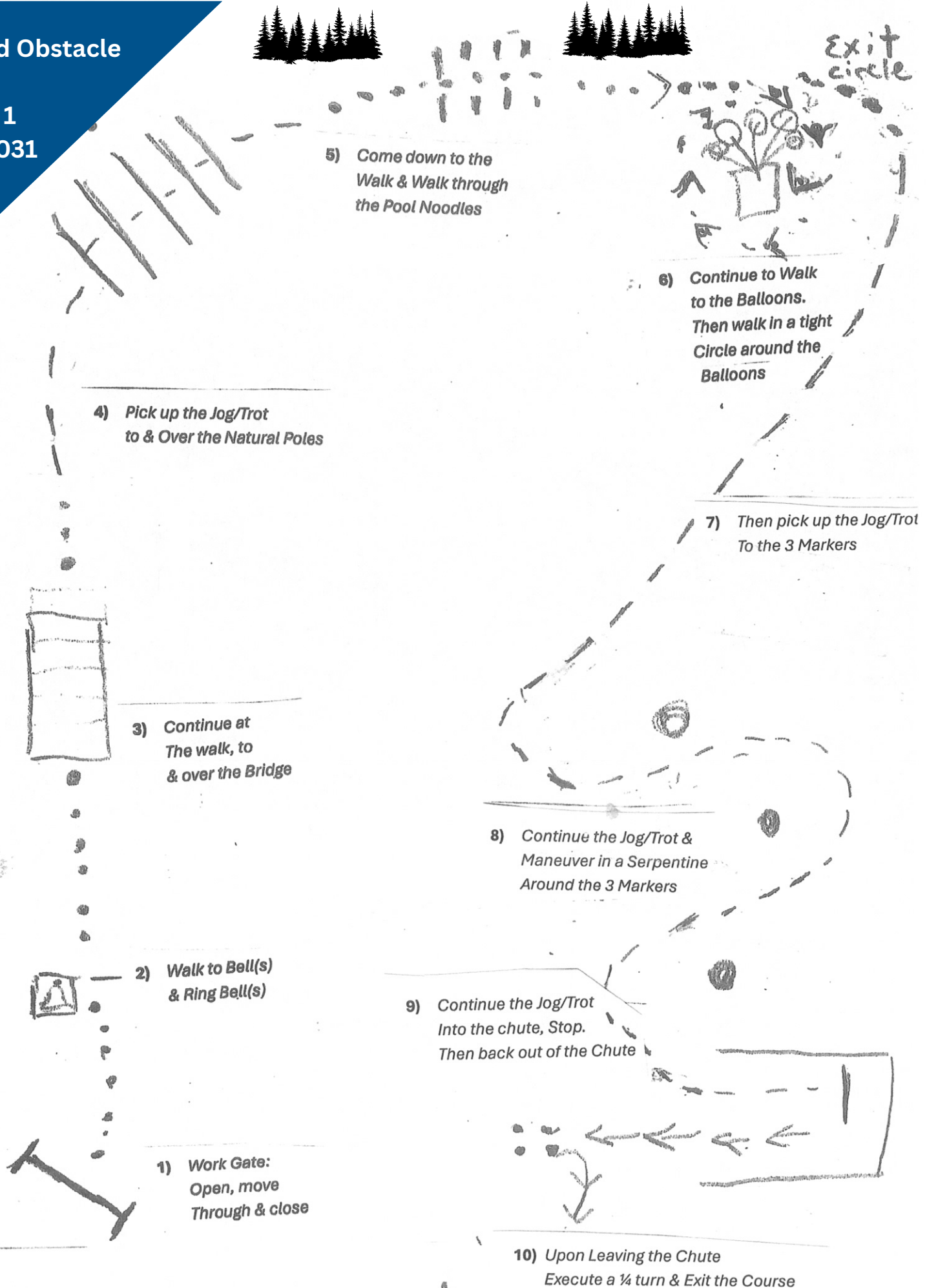
10) Upon leaving the chute Make 1/4 Turn, Halt, Dismount & Exit the Pattern

Begin Pattern:

Competitive Obstacle Trail Class 7021: Mounted – Course 1

- 1) *Work Gate:
Open, move
Through & close*
- 2) *Walk to Bell(s)
& Ring Bell(s)*
- 3) *Continue at
The walk, to
& over the Bridge*
- 4) *Pick up the Jog/Trot
to & Over the Natural Poles*
- 5) *Come down to the
Walk & Walk through
the Pool Noodles*
- 6) *Continue to Walk
to the Balloons.
Then walk in a tight
Circle around the Balloons*
- 7) *Canter/Lope on
the Right lead,
toward the 3 markers*
- 8) *At the 3 Markers, Break
Down to the Jog/Trot &
Maneuver in a Serpentine
Around the 3 Markers*
- 9) *Continue the Jog/Trot
Into the chute, Stop.
Then back out of the Chute*
- 10) *Upon leaving the chute
Make ¼ Turn, Halt,
Dismount & Exit the Pattern*

**In-Hand Obstacle
Trail
Course 1
Class 7031**



Begin Pattern:

Competitive Obstacle Trail Class 7031: In-hand – Course 1

- 1) *Work Gate:
Open, move
Through & close*
- 2) *Walk to Bell(s)
& Ring Bell(s)*
- 3) *Continue at
The walk, to
& over the Bridge*
- 4) *Pick up the Jog/Trot
to & Over the Natural Poles*
- 5) *Come down to the
Walk & Walk through
the Pool Noodles*
- 6) *Continue to Walk
to the Balloons.
Then walk in a tight
Circle around the Balloons*
- 7) *Then pick up the Jog/Trot,
To the 3 Markers*
- 8) *Continue the Jog/Trot &
Maneuver in a Serpentine
Around the 3 Markers*
- 9) *Continue the Jog/Trot
Into the chute, Stop.
Then back out of the Chute*
- 10) *Upon leaving the chute
Make ¼ Turn, Halt,
& Exit the Pattern*